Topic

Coding Project #1

# Team 6 Members

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# Ideas (Project Topic)

* Recipe lookup
* Interactive Recipe Book
* Gaming site
* To-Do list
* Daily Planner
* Artist Portfolio
* Calculator

WireFrame

Link the Wireframe here

# Current To-Do list:

* ~~Select a time to meet~~

12pm (noon)

* Choose topic
* Project Scale
* Create WireFrame
* Create Github Repositories
* Insure we have Access to each other's repos

Project Requirements:

* You and your group will use everything you've learned over the past six units to create a real-world front-end application that you'll be able to showcase to potential employers. The user story and acceptance criteria will depend on the project that you create, but your project must fulfil the following requirements:
* Use a CSS framework other than Bootstrap.
* Be deployed to GitHub Pages.
* Be interactive (i.e., accept and respond to user input).
* Use at least two server-side APIs.
* Does not use alerts, confirms, or prompts (use modals).
* Use client-side storage to store persistent data.
* Be responsive.
* Have a polished UI.
* Have a clean repository that meets quality coding standards (file structure, naming conventions, follows best practices for class/id naming conventions, indentation, quality comments, etc.).
* Have a quality README (with unique name, description, technologies used, screenshot, and link to deployed application).

## Resources (Links)

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Free Gaming API Site:

<https://public-apis.io/free-to-play-games-database-api>

<https://www.freetogame.com/api-doc>

<https://public-apis.io/free-to-play-games-database-api>

We can create a site like this -

<https://www.freetogame.com/games>

Site with Search functionality -

<https://www.freetogame.com/filter>

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CSS frameworks other than bootstrap are listed here -

<https://geekflare.com/best-css-frameworks/>

I suggest using Bulma - <https://bulma.io/>

Getting Started with Bulma: <https://www.youtube.com/watch?v=MchBPICewgs>

Bulma CSS Framework - complete tutorial: <https://www.youtube.com/watch?v=LBzZLzu2GKo>

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https://phaser.io/

phaser.iophaser.io

Phaser - A fast, fun and free open source HTML5 game framework

Desktop and Mobile HTML5 game framework. A fast, free and fun open source framework for Canvas and WebGL powered browser games.

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PokéAPI: An open RESTful API for Pokémon data (15 kB)

<https://pokeapi.co/>

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<https://api.nasa.gov/>

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<https://www.dnd5eapi.co/>

REST API to access D&D 5th Edition SRD database

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<https://imdb-api.com/API>

IMDb-APIIMDb-API

IMDb API Documentation - IMDb-API

Documentation and Online Test. The IMDb-API is a web service for receiving movie, serial and cast information. APIs results is a JSON.

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<https://rapidapi.com/category/Gaming>

RapidAPIRapidAPI

Gaming APIs (Free Tutorials, SDKs, API Keys, Documentation & More) | RapidAPI

<https://rapidapi.com/search/>

https://rapidapi.com/collection/list-of-free-apis

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<https://webflow.com/blog/website-ideas>

<https://free-for.dev/#/?id=apis-data-and-ml>

<https://libraryofcongress.github.io/data-exploration/>

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